04/08/2020 Choose Your Fate











# **Choose Your Fate**











### Chapter 1 by NightHasFallen

You went exploring in a forest 2 weeks ago, you almost didn't find your way back out, but someone or something helped you. The light of what looked like a flashlight had guided you to where you first entered the forest. But when you turned back to thank them, the light had disappeared.

Now, you keep hearing noises when no one is there, and things are turning up in odd places. Toothbrush in the microwave, ramen noodles in the hall closet, and so on. At first, you thought you absentmindedly placed them there by accident, but as the occurrences become more and more frequent, you realize that you aren't as alone as you once thought.

It seems that whatever had helped you out of the forest has followed you home. What are you going to do about it eh?

- >Set a trap and find out just who, or what, it is.
- >Return to the forest to see if you can lure it out of hiding.

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It was a clever decision of you, you hear footprints scuffling away from you, and you wonder what or who it could be. >Walk Foward >Go away >Wait for it to show itself Chapter 3 by -Go away and come check on the trap a bit later. As you approach the trap, you hear a growling noise. It appears to be some sort of dog, with fangs!? > Try to pet it > Try to talk to it > Call animal control **Chapter 4 by Jacob Elliott** Hello? You try to talk to it When you peer in side the trap, you can see glowing red eyes and sharp teeth, but you can't really see much. "Hey there big guy-" the beast throws itself against the trap, and it starts to come loose. >Run awaaaaaaaay! See more of Story Wars Create new account or

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You...

Stand your ground. As it hurls it's self at you, you see it has a collar, and you grab on to it and pin the creature down. You stare at it for a moment as it tries to break away, and you realize that there is a miniature light attached to it's collar. You also realize that you have pepper spray in your pocket. You...

- > Examine the collar
- > Spray the creature with pepper spray and run
- > Try and calm it down

#### Chapter 6 by Emilyma09



You...

Spray the creature with pepper spray and run. You're able to get to the stairs before it gets out of its daze. You hesitate for a little before running up the stairs, the creature close behind. As you run upstairs there are three rooms. Your bedroom, your bathroom, and a closet. You...

- >Jump out your bedroom window
- >Hide in your shower
- >Lock yourself in the closet

### Chapter 7 by Enriqe\_the\_gr8



You decide to jump out of the window. You pry it open as fast as possible. You turn around and hear the creature coming up the stairs. It broke free. You suddenly dive out of your window. You land on in large shrub. From a small opening in the bush you can see the beast approaching the

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>Hide in the bush until



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>Wait for it to come close than ambush it

> Run for dear life

### **Chapter 8 by Eden Campbell**



You wait for a moment. It climbs down and looks around for you, missing the obvious shrubbery.

As its back is turned, you take the opportunity to jump onto it, hoping to take it by surprise just enough to win the upper hand.

You land on the beast's back, your jump forcing it to the ground. You hold onto its collar to steady yourself, though it struggles to whip you off.

In the skirmish, you rip the collar off.

Suddenly, the beast stops all signs of hostility and stays rooted to the spot. You clamber off and begin running, when you notice the collar, and how the light has now gone out. The beast doesn't pursue you and actually seems no longer interested.

What do you do?

- >Walk towards it, carefully.
- >RUN! It could be a trap!
- >Study the collar first.

the end

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